

Rebro[®] 2022

Operation Guide ~Building Section~

NYK SYSTEMS

Chapter 1 Building Section

1. Read the drawings in DXF/DWG

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Data to be read: 1FGround plan.dwg

Reference drawing: Architecture1.reb

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Reference drawing: Architecture2.reb

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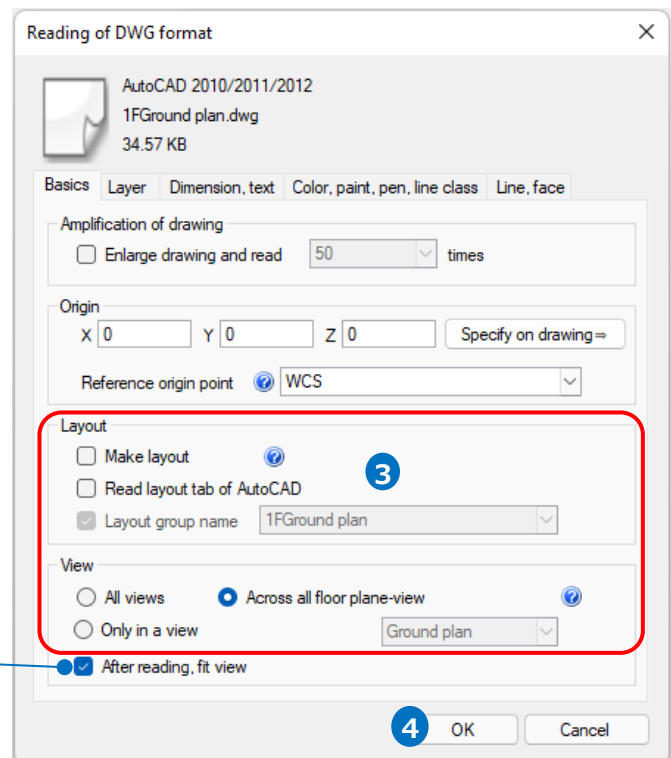
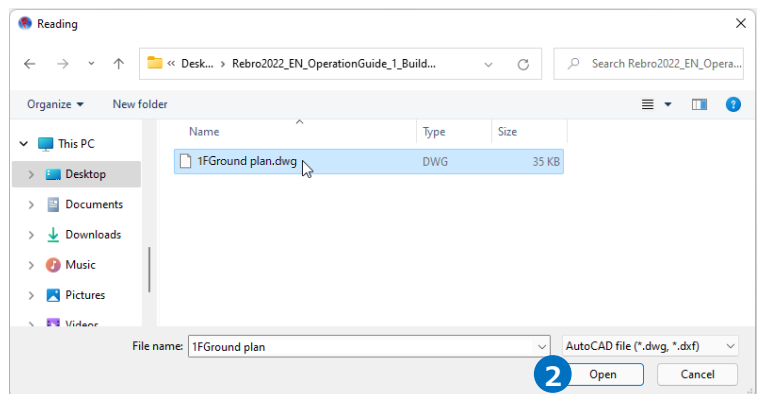
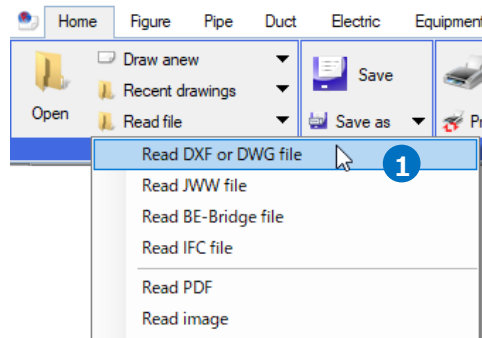
Reference drawing: Architecture3.reb

1.Read the drawings in DXF/DWG

Read the building drawing in DXF/DWG.

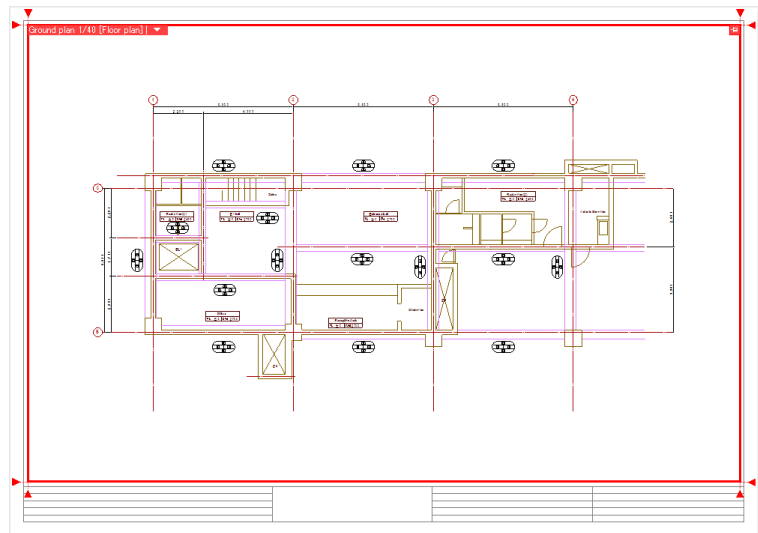
How to read the drawings

- 1 Left-click [Home] tab- [Read file] to select [Read DXF or DWG file].
- 2 Select "1FGround plan.dwg", and then left-click [Open].
- 3 In [Reading of DWG format] dialog box, uncheck "Make layout" and "Read layout tab of AutoCAD", and then select "Across all floor plane-view" for the reading view.
- 4 Left-click [OK].



When you checkmark [After reading, fit view], Rebro adjusts the scale and display position to fit the read drawing into the full view on the currently open layout.

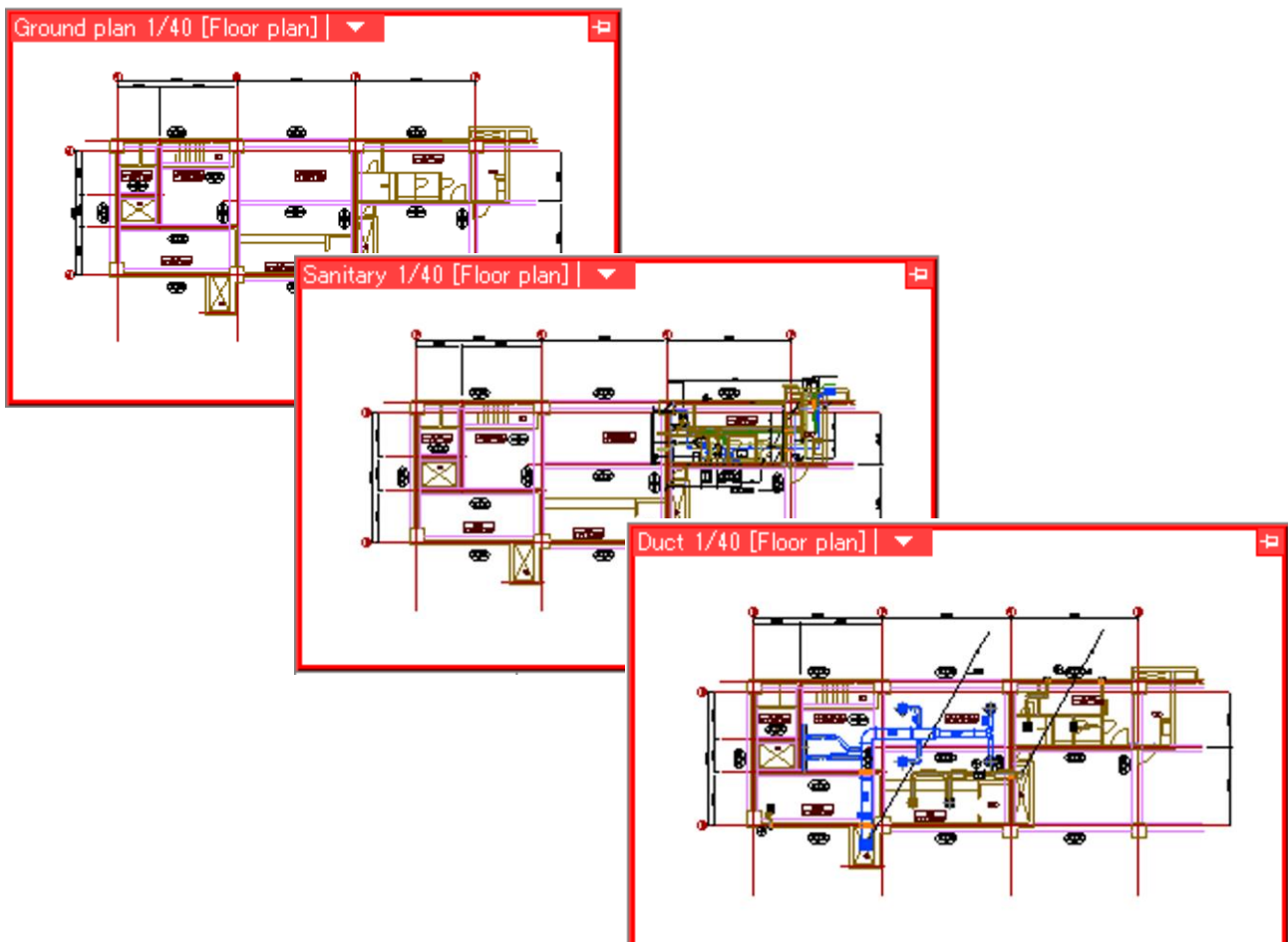
→DWG data is shown in a state of fitting to the view.



- Supplementary explanation:

As for “Across all floor plane-view”

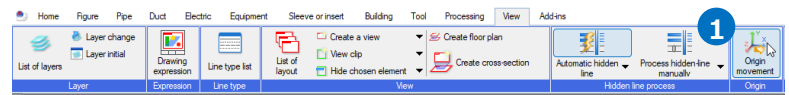
If you read the building drawing from other formats such as DXF or DWG, select “Across all floor plane-view” to show the drawing in every view of the plane direction. Even in the view with different view name, Rebro can show the same building drawing.



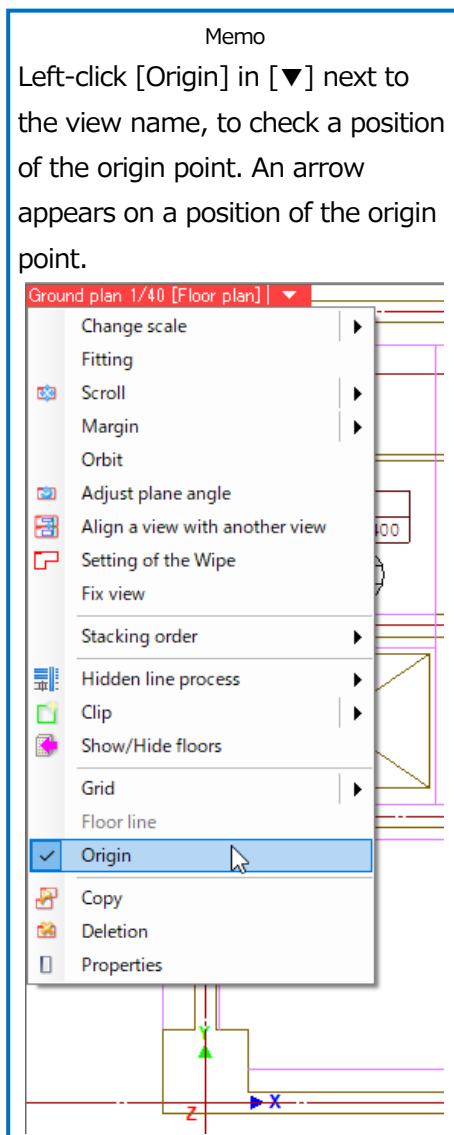
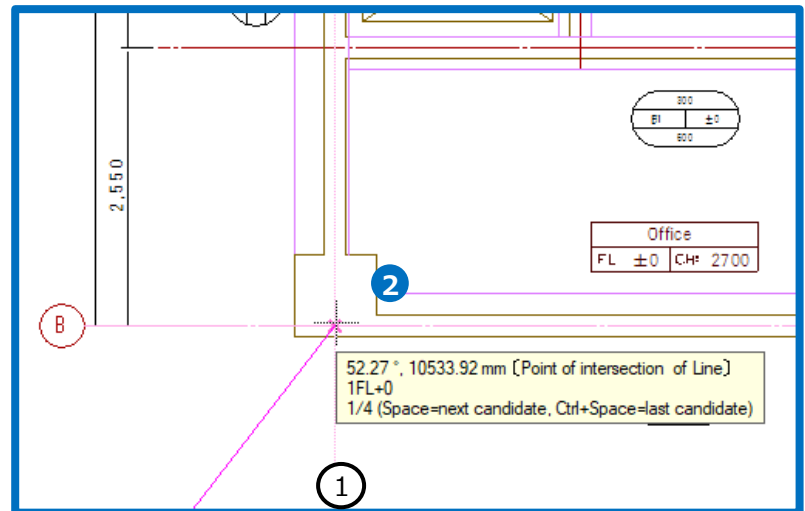
How to set origin points

Rebro reads the 0,0,0 position of DXF/DWG file as an origin point (the center in the view, as default) of Rebro. Now set newly the intersection point of grid lines as an origin point.

- 1 Left-click [View] tab- [Origin movement].



- 2 A guidance message appears saying as follows: "Specify origin position to change. Appearance does not change when origin is changed, but base coordinate of all elements is changed internally." Left-click the intersection point of 1 and B grid lines.



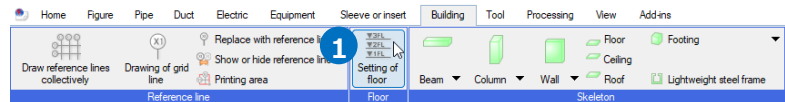
2.Set up reference floors

How to set up floors

Set a floor name and height. You can select the reference floor with the floor name that you set here, when specifying the height in the related commands. The selected floor name becomes the "Reference floor" and is set up for each element. (It appears on the properties or as a tooltip.)

By setting up the floor, you can create a drawing that has multiple overlapped floors on one drawing.

- 1 Left-click [Building] tab- [Setting of floor].



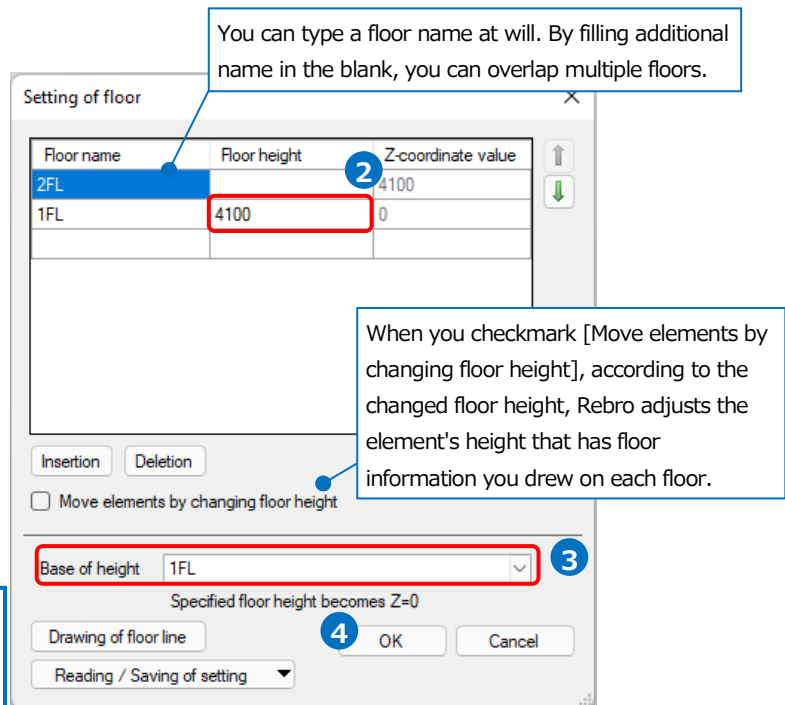
- 2 Type "4100" into the floor height of 1FL in [Setting of floor] dialog box.

- 3 Select "1FL" for Base of height.

- 4 Left-click [OK].

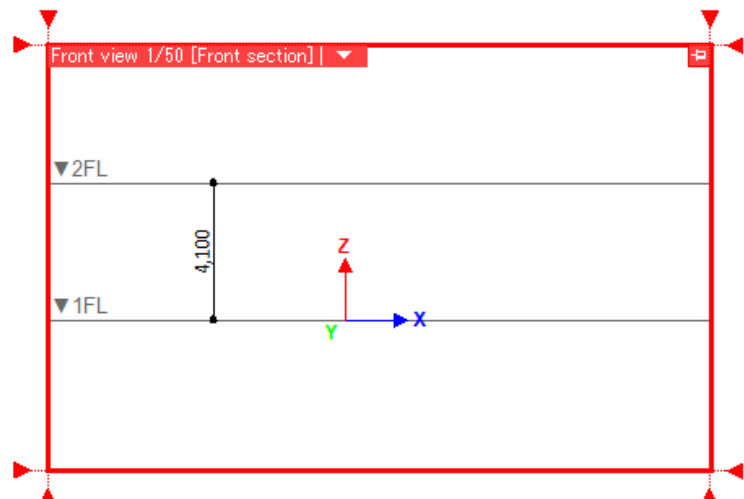
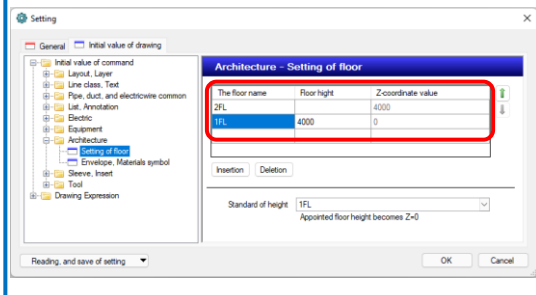
→Floor lines appear with the floor height specified in a cross section-view or around-view.

The height of floor selected in "Base of height" becomes Z=0.



Memo

The value that are set in [Setting]-[Initial value of drawing]tab-[Initial value of command]-[Architecture]-[Setting of floor] becomes the initial value.



3.Set up grid lines

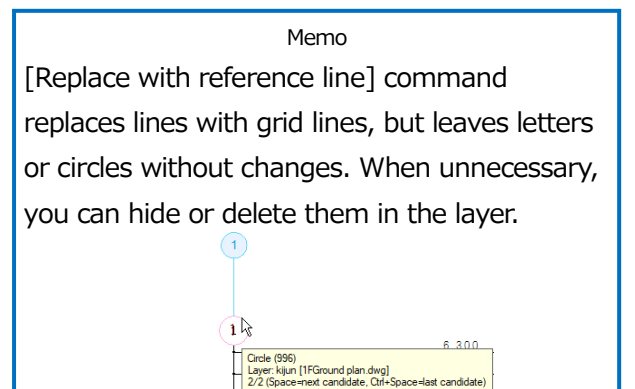
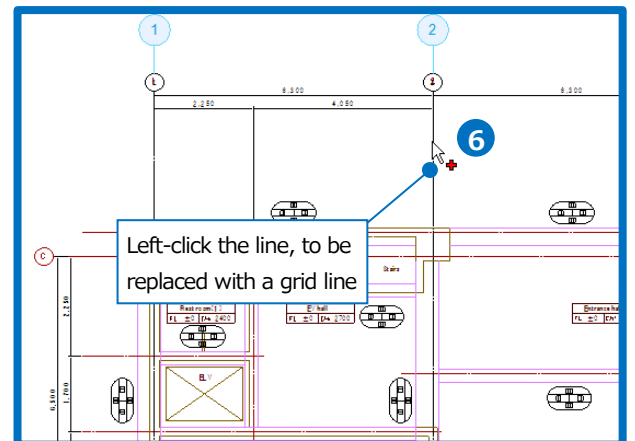
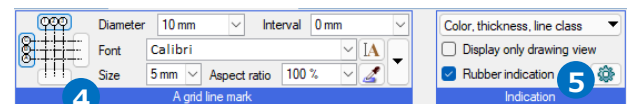
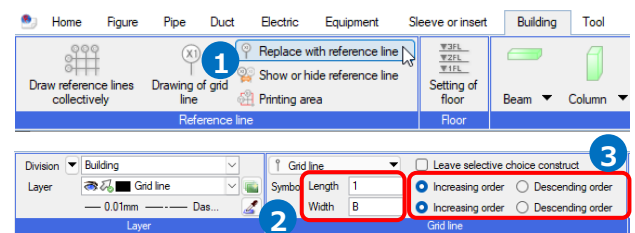
How to draw grid lines

Now draw grid lines. When “Rubber indication” (i.e., the grid line only for display, not for output) is set together, you can draw while checking the position on the drawing because the grid line symbol always appears regardless of screen enlargement or movement.

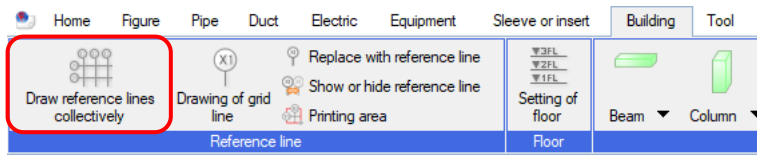
Use [Building] tab- [Draw reference lines collectively] or [Drawing of grid line] to draw grid lines, when no lines exist as a draft on the drawing.

Use [Replace with reference line] to replace the “lines” with “grid lines”, when grid lines exist as lines on the building drawing in DWG file.

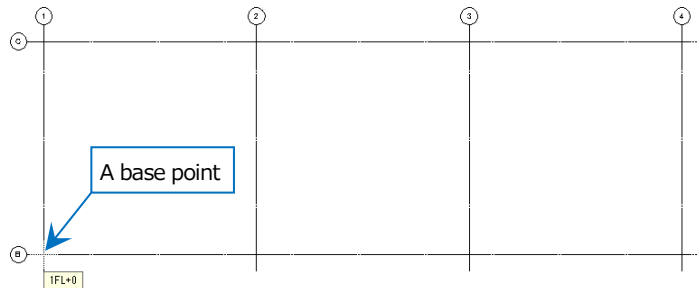
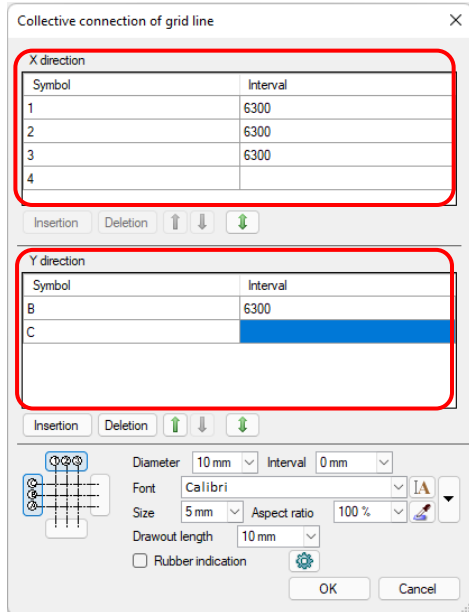
- 1 Left-click [Building] tab- [Replace with reference line].
- 2 Type in blanks “1” into “Length” and “B” into “Width” for symbol of the grid line.
- 3 Select “Increasing order” to display the next letter in the symbol in ascending order.
- 4 Specify the position where you want to display the symbol.
Select “Upper” and “Left” of the grid lines to show the symbol.
- 5 Checkmark “Rubber indication”.
- 6 A guidance message appears saying “Choose a straight line to replace with a grid line”. Left-click every line in turn, from the one to be replaced with the first grid line.
→Rebro shows grid lines that are replaced from the lines in the read building drawing.
- 7 Left-click [Decision] on the context menu to end the command.



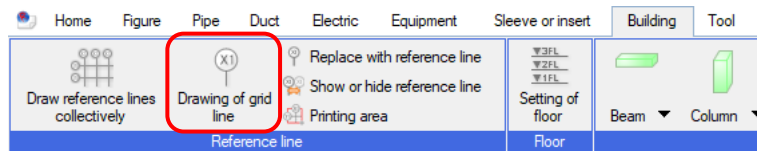
How to draw grid lines collectively



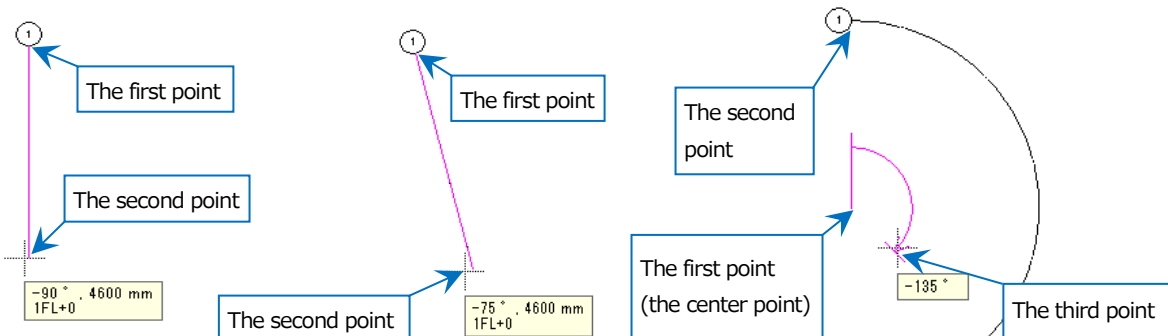
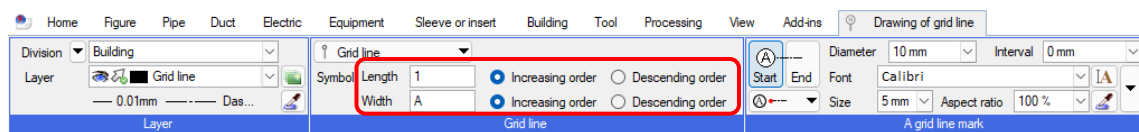
Type the symbols and intervals, to draw grid lines in the X- and Y-axis directions collectively. Rebro places grid lines based on the lower left intersection point of grid lines.



How to draw grid lines



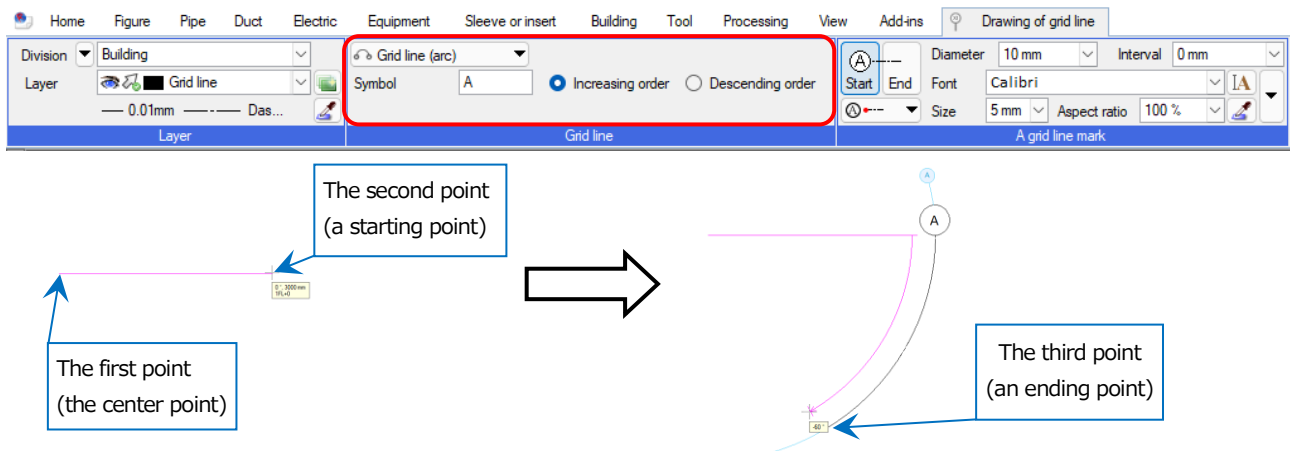
Type the symbol, then specify the starting and ending point of the grid line. If the last letter of the symbol is a numeral or alphabet, Rebro automatically rounds up (or down) the letter. You can draw oblique or arc grid lines.



- Supplementary explanation:

Select "Grid line (arc)" on the ribbon to draw an arc grid line.

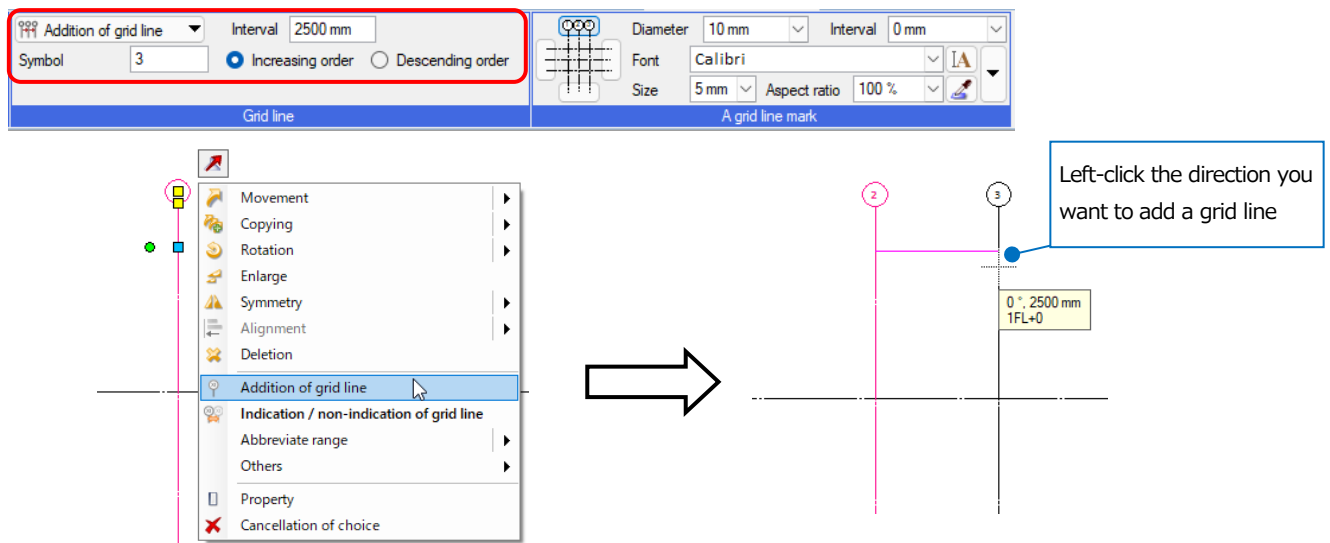
Specify the center point, starting point, and ending point of the grid line.



How to add grid lines

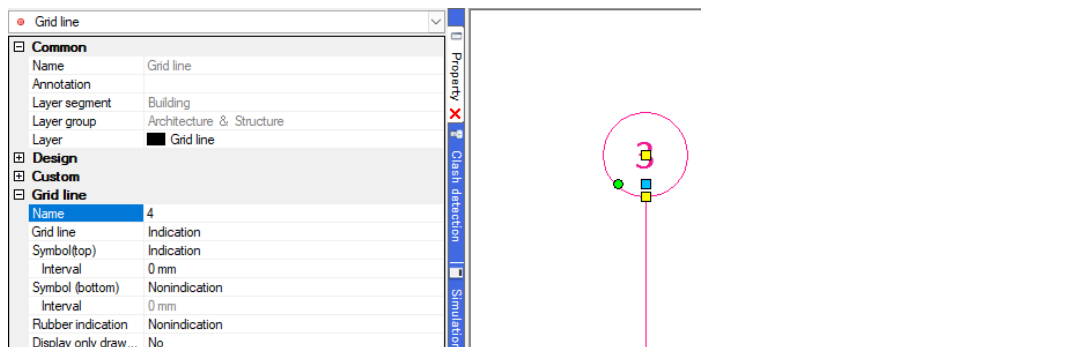
If you want to add grid lines after drawing, choose the grid line to left-click [Addition of grid line] on the context menu.

Type the symbol and interval to add a grid line, to specify the direction you want to add with the mouse.



Memo

You can change the grid line name in the property item [Grid line]-[Name].



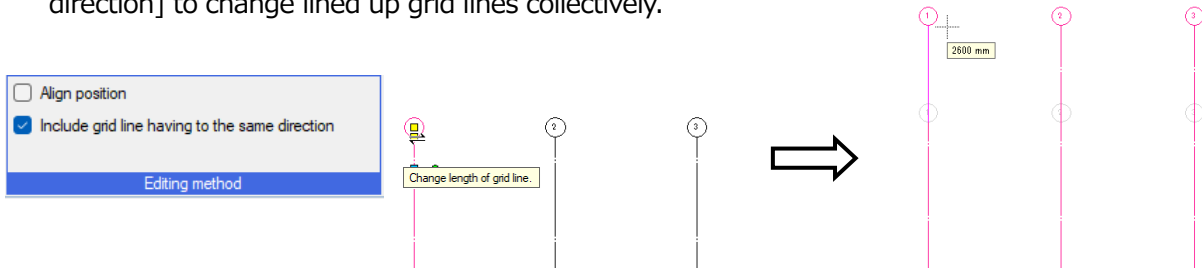
How to edit grid lines

You can edit grid lines in each view.

Change positions of grid lines

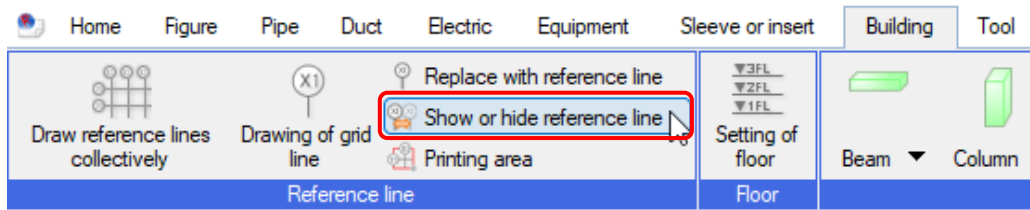
You can adjust the length of drawn grid lines by a position change handle (yellow).

Choose the grid line, left-click the handle, and checkmark [Include grid line having to the same direction] to change lined up grid lines collectively.

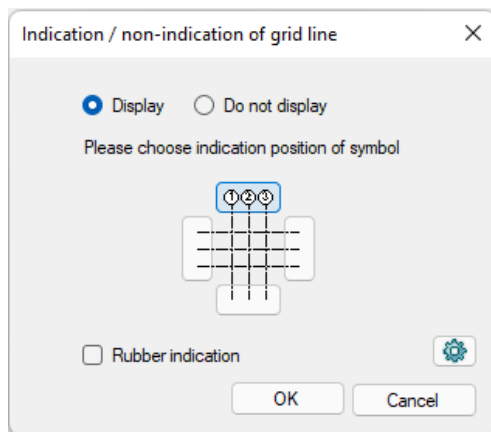


Show or hide grid lines

Left-click [Building] tab- [Show or hide reference line] and choose the grid line, to change the display of grid lines.

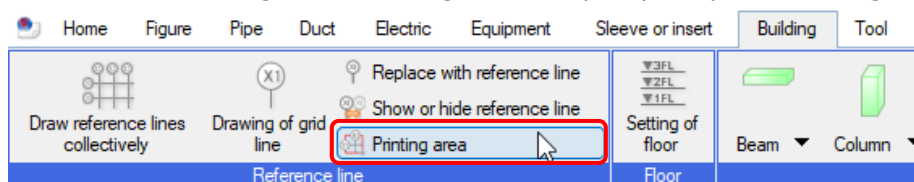


You can set the following in [Indication/non-indication of grid line] dialog box: switch between display and hide, indication position of symbols, and rubber indication.

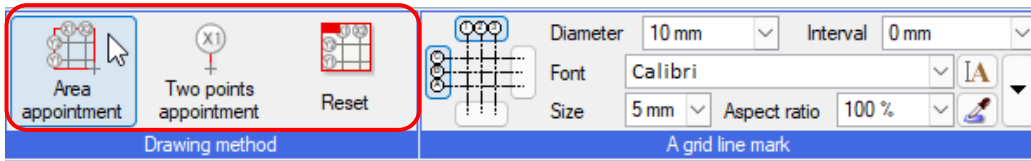


Specify the print area

Left-click [Building] tab- [Printing area] to specify the print area of grid lines.

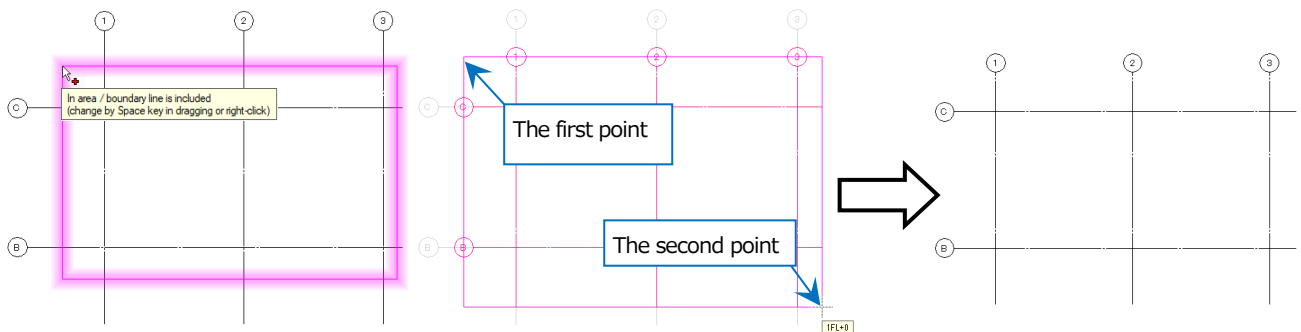


Select the way of drawing.



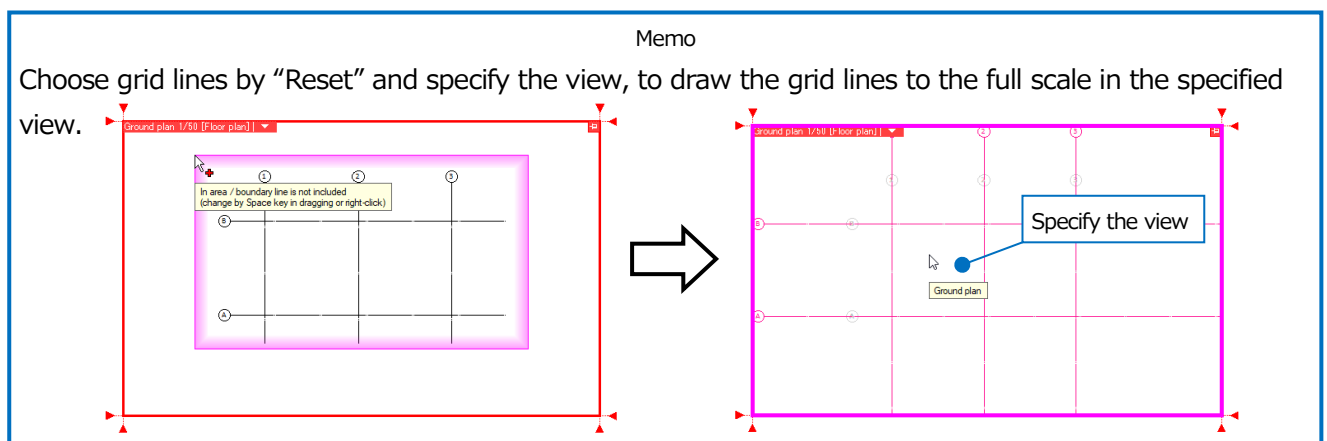
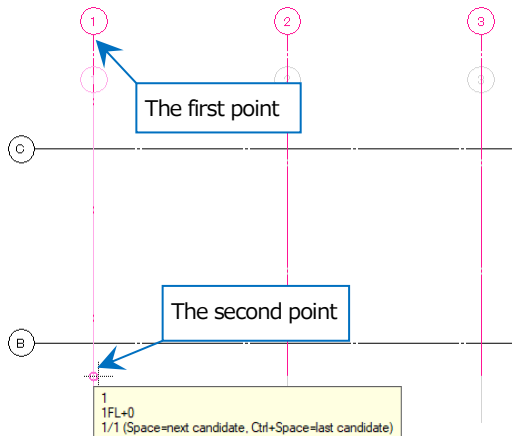
In the case of "Area appointment"

Choose the grid lines to specify a print area by a temporary rectangle frame made from two points on the opposite corners. The grid lines appear on the positions where the grid lines overlap with the print area.



In the case of "Two points appointment"

Choose a reference line to specify its starting and ending point. The reference line shows in length between the two points you specify. You can choose multiple grid lines.

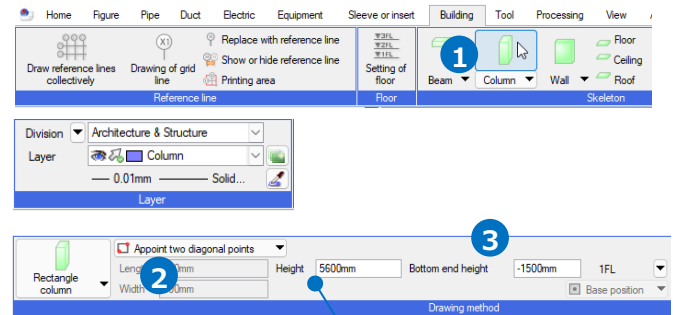


4. Draw skeletons

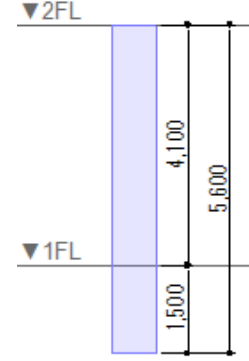
The read drawings are two-dimensional drawings that has no information on height. Draw skeletons by various commands in [Building] tab to provide three-dimensional skeletons, for the purpose of section display or a check for clashing points with piping.

How to draw columns

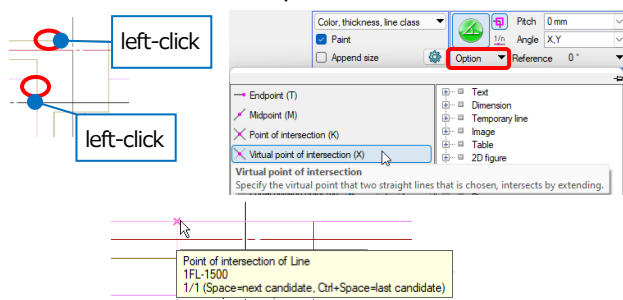
- 1 Left-click [Building] tab- [Column].
- 2 Select "Appoint two diagonal points" for the way of drawing.
- 3 Type "5600" into the column height and "-1500" into the Bottom end height, then select "1FL" for a reference floor.
- 4 A guidance message appears saying as follows:
"Specify 2 positions becoming opposite angle point of Column. Specify rectangular top viewing from floor plan." Left-click two points on the opposite corners of the column in the read floor plan.
- 5 Type similarly the figures into other columns.



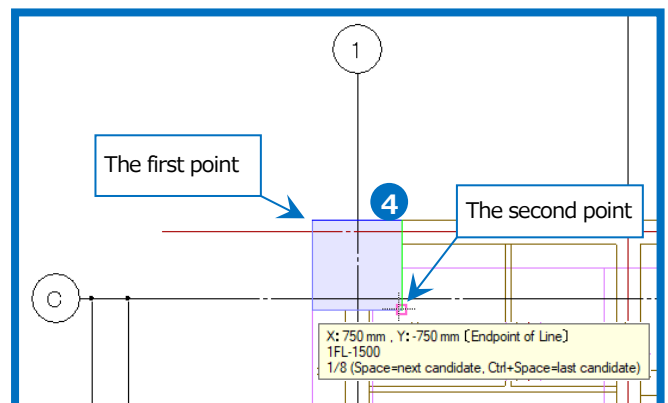
Type the length between the bottom end height and top end height into the column height.



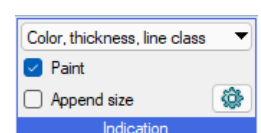
Memo
If you cannot specify an intersection point, left-click [Coordinates] panel-[Option]-[Virtual point of intersection] to specify an intersection point where selected two lines overlap on the extensions.



- 6 Left-click [Decision] on the context menu to end the command.

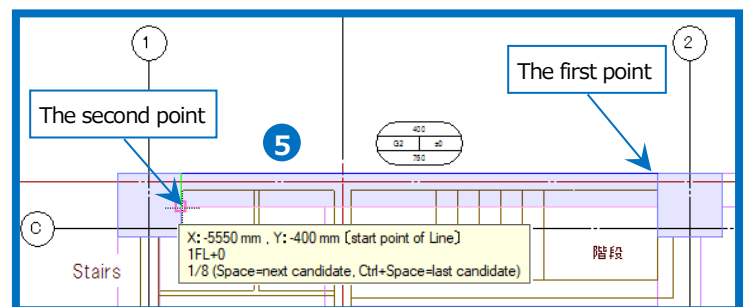
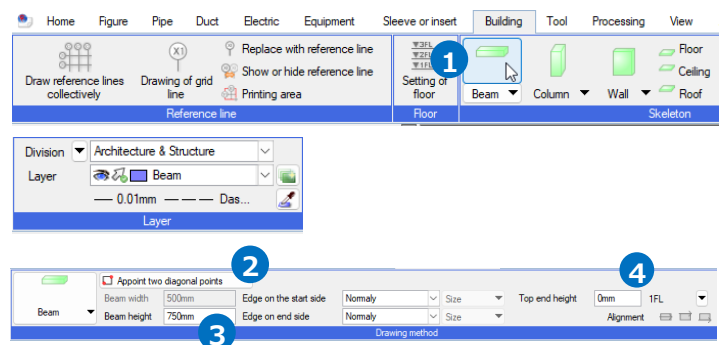


Memo
Checkmark "Paint" to draw a skeleton with semi-transparent



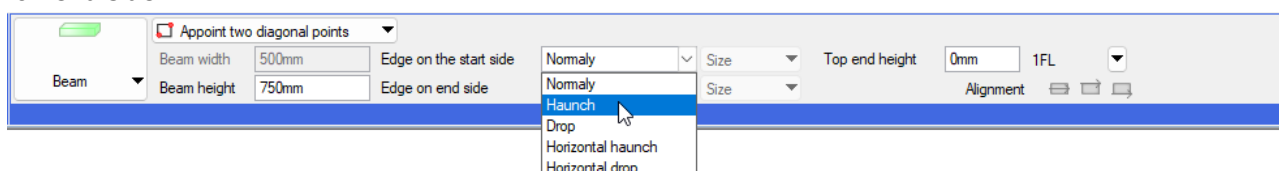
How to draw beams

- 1 Left-click [Building] tab- [Beam].
- 2 Select "Appoint two diagonal points" for the way of drawing.
- 3 Type "750" into the beam height.
- 4 Type "0" into the top end height and select "1FL" for a reference floor.
- 5 A guidance message appears saying as follows: "Specify 2 positions becoming opposite angle point of Beam. Specify rectangular top viewing from floor plan." Left-click two points on the opposite corners of the beam in the read floor plan.
- 6 Type similarly figures into other beams. Type "600" into the beam height of a joist. Then change the reference floor to "2FL" and type figures into the looking up beam.
- 7 Left-click [Decision] on the context menu to end the command.



- Supplementary explanation:

You can specify the shape of a beam end portion. Select each for "Edge on the start side" and "Edge on end side".



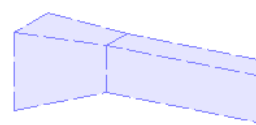
Haunch



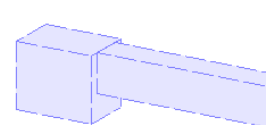
Drop



Horizontal haunch

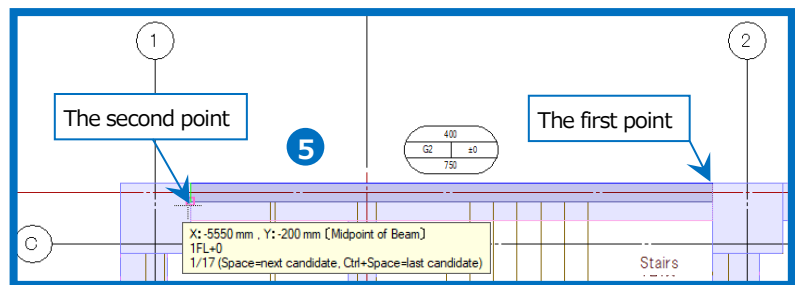
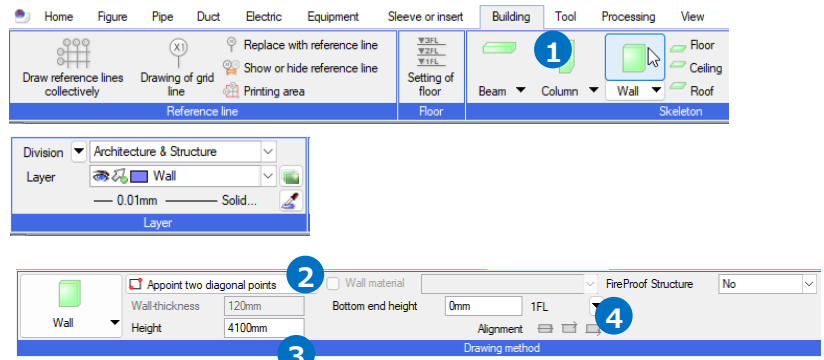


Horizontal drop



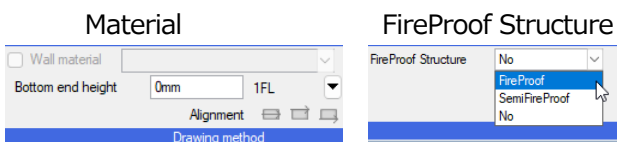
How to draw walls

- 1 Left-click [Building] tab- [Wall].
- 2 Select "Appoint two diagonal points" for the way of drawing.
- 3 Type "4100" into the wall height.
- 4 Type "0" into the bottom end height and select "1FL" for a reference floor.
- 5 A guidance message appears saying as follows: "Specify 2 positions becoming opposite angle point of Wall. Specify rectangular top viewing from floor plan." Left-click two points on the opposite corners of the wall in the read floor plan.
- 6 Type similarly figures into other walls.
Type "2400" into the partition wall height of the rest room(1) and (2).
- 7 Left-click [Decision] on the context menu to end the command.



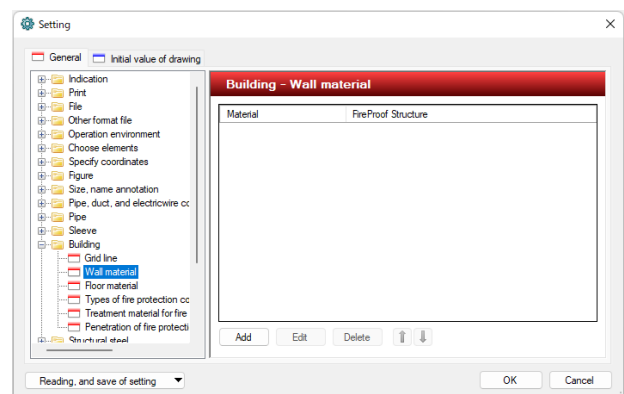
- Supplementary explanation:

You can set up attributes of both material and fire proof structure for walls and floors.



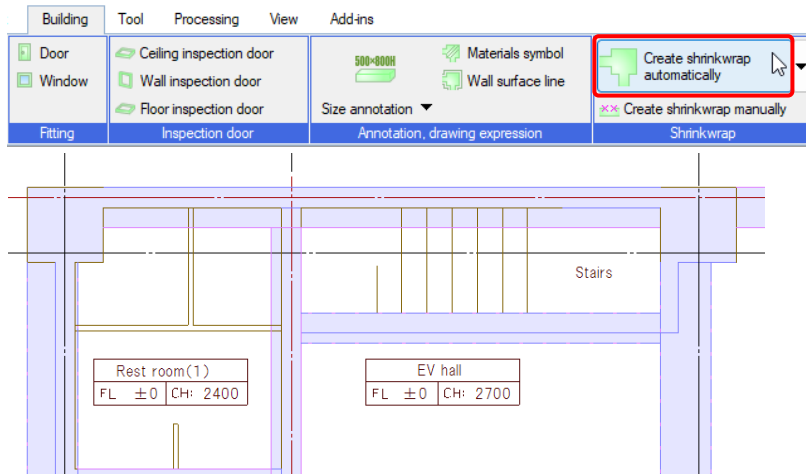
The material can be selected by [Setting]-[General]tab- [Building]-[Wall material] or [Floor material].

When you change the material, the fire proof structure is also changed according to the settings.

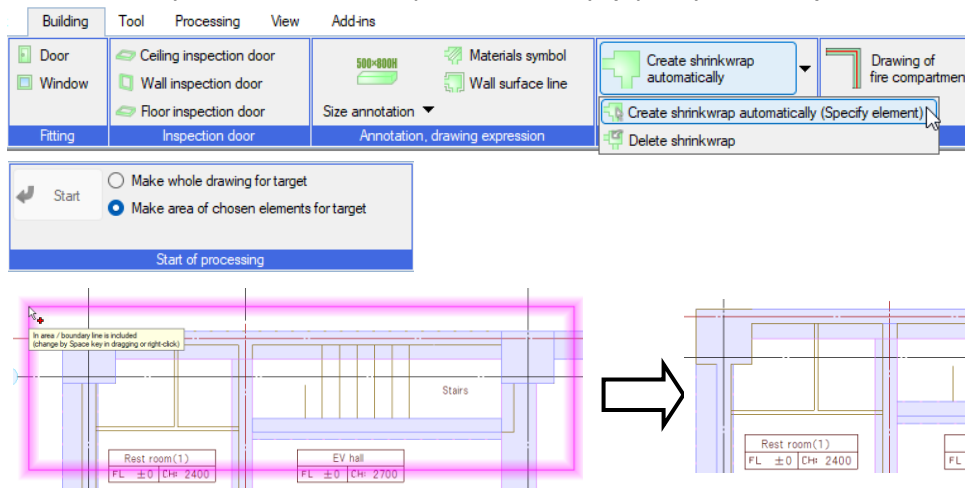


As for an envelope curve of skeletons

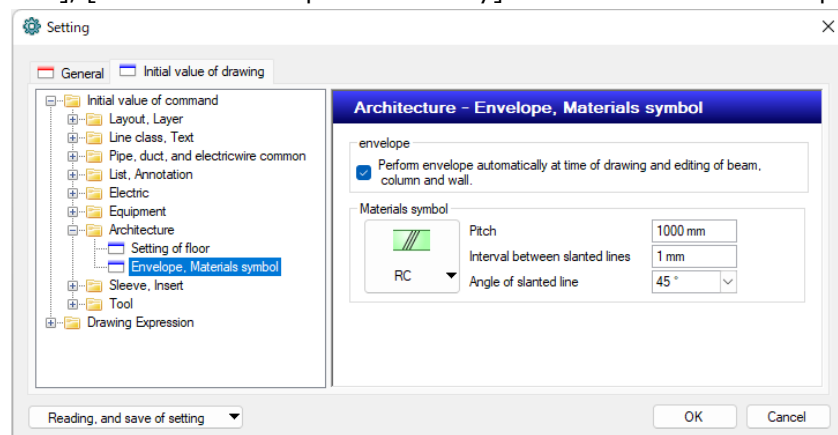
If [Building] tab- [Create shrinkwrap automatically] is turned on during your drawing or editing of skeletons, Rebrow makes envelopes on the parts where the following elements overlap: columns and walls, columns and beams, walls and walls, and beams and beams in the plane direction.



If [Create shrinkwrap automatically] is in the OFF position, you can make an envelope by choosing the skeletons by [Create shrinkwrap automatically (Specify element)].

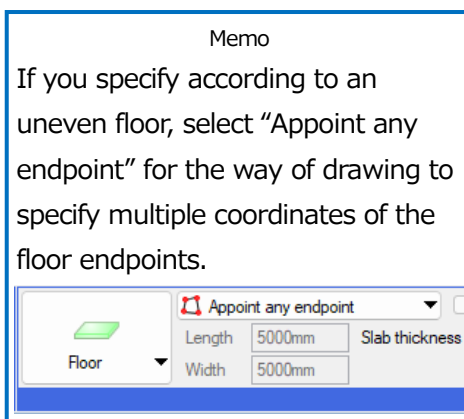
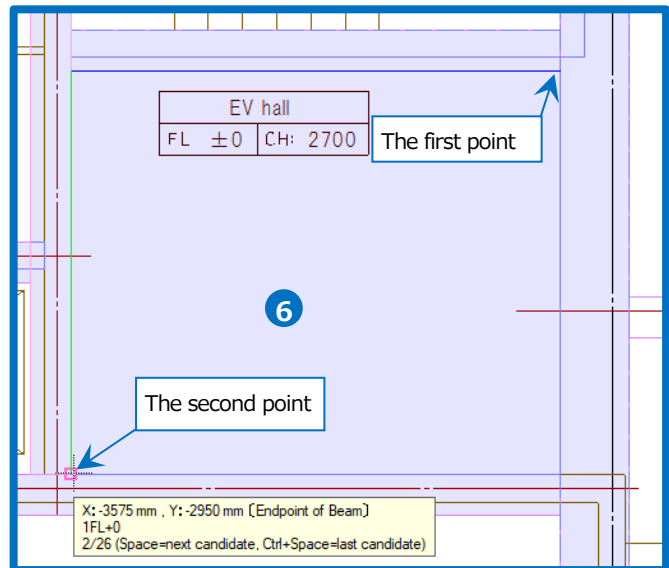
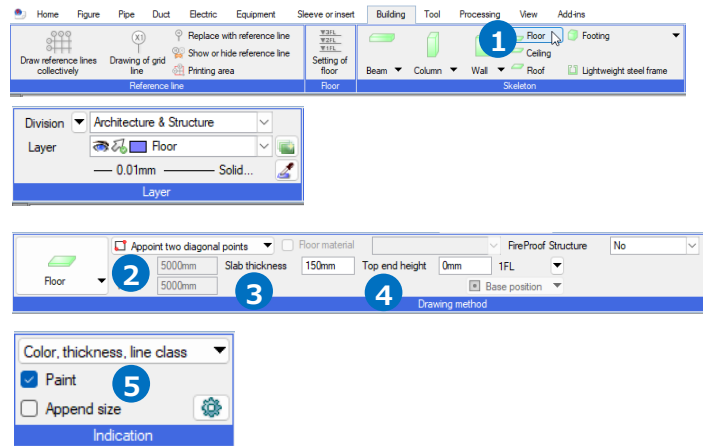


When you checkmark "Perform envelope automatically at time of drawing and editing of beam, column and wall" in [Setting]-[Initial value of drawing]tab-[Initial value of command]-[Architecture]-[Envelope, Materials symbol], [Create shrinkwrap automatically] turns ON at the time of opening of a new drawing.



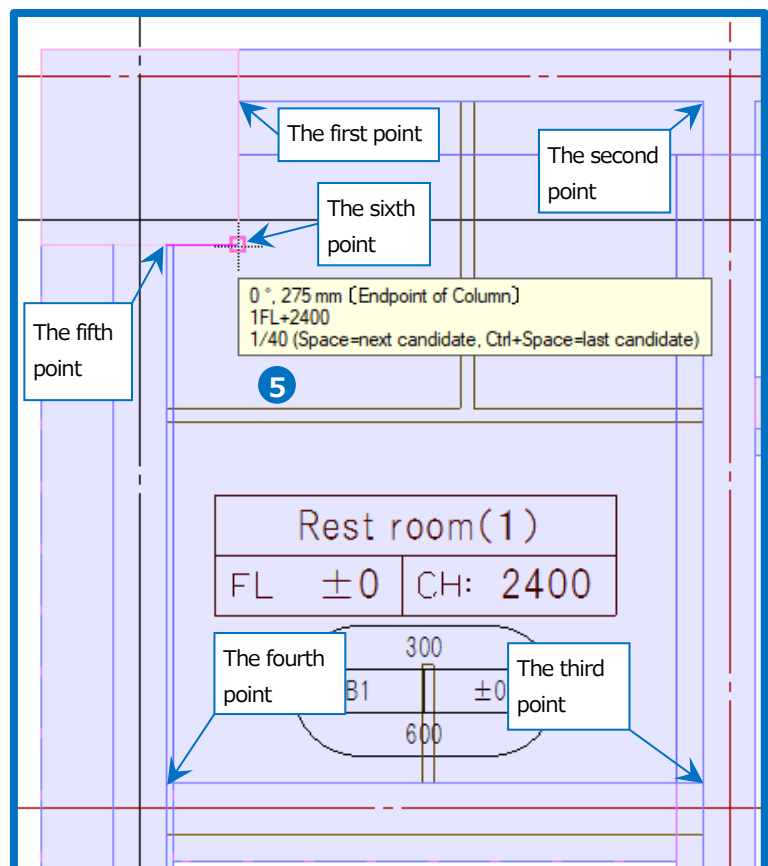
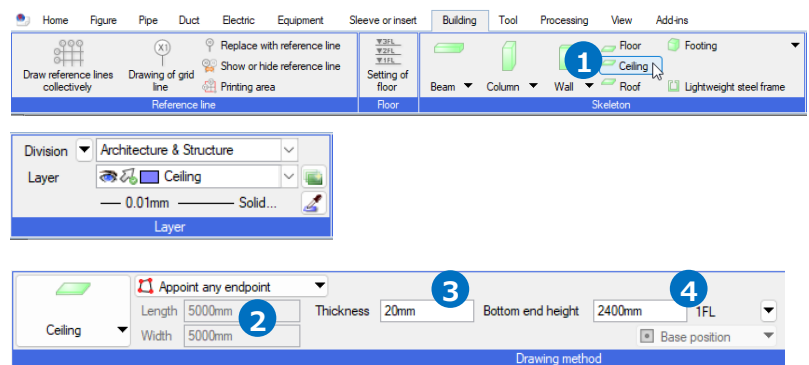
How to draw floors

- 1 Left-click [Building] tab- [Floor].
- 2 Select "Appoint two diagonal points" for the way of drawing.
- 3 Type "150" into the slab thickness.
- 4 Type "0" into the top end height and select "1FL".
- 5 Checkmark "Paint".
- 6 A guidance message appears saying as follows: "Specify 2 positions becoming opposite angle point of Floor. Specify rectangular top viewing from floor plan." Left-click two points on the opposite corners for inside of the beam in the read floor plan.
- 7 Type similarly figures into other floors. Then change the reference floor to "2FL" and type figures into the second floor.
- 8 Left-click [Decision] on the context menu to end the command.



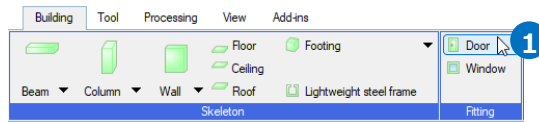
How to draw ceilings

- 1 Left-click [Building] tab- [Ceiling].
- 2 Select "Appoint any endpoint" for the way of drawing.
- 3 Type "20" into the thickness.
- 4 Type "2400" into the bottom end height and select "1FL".
- 5 A guidance message appears saying as follows: "Specify position becoming endpoint of Ceiling". Left-click the following six points in the read floor plan: three intersections between the inside of the walls; two intersections between the column and wall; and a column edge.
- 6 Type similarly figures into other ceilings.
Type "2400" into the ceiling height of rest room, and "2700" for other rooms.
- 7 Left-click [Decision] on the context menu to end the command.



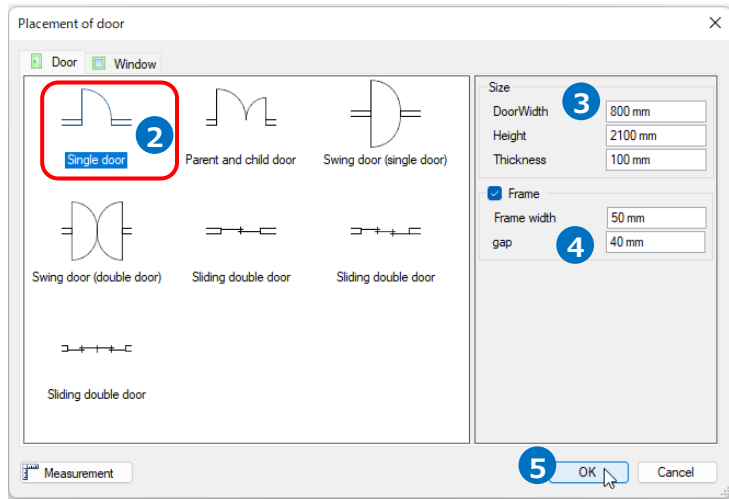
How to draw doors or windows

- 1 Left-click [Building] tab- [Door].



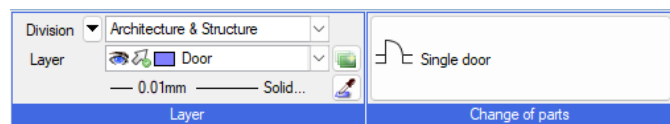
- 2 Select [Single door] in [Placement of door] dialog box.

- 3 Type the size into the following:
Door Width "800"
Height "2100"

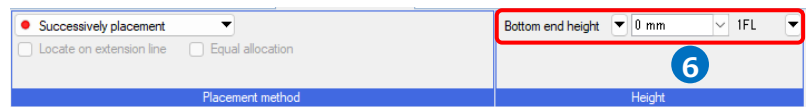


Memo
Rebro draws "Thickness" as the wall thickness when it is placed on the wall.

- 4 Checkmark "Frame".
Frame width "50"
gap "40"

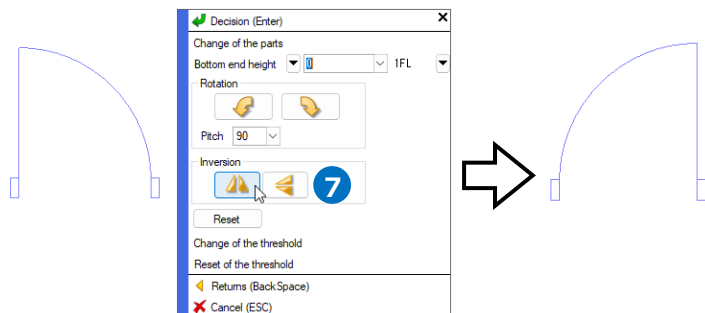


- 5 Left-click [OK].

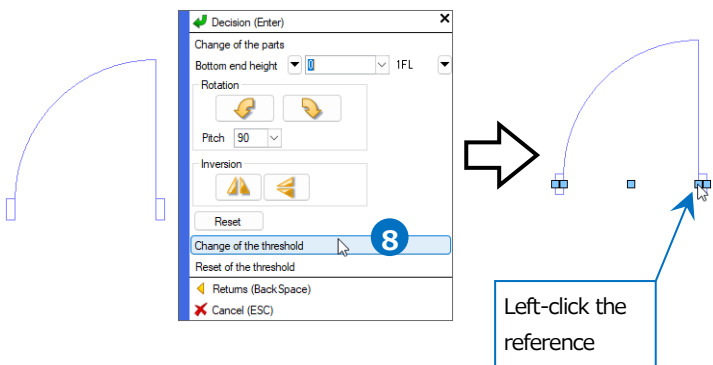


- 6 Type "0" into the bottom end height and select "1FL".

- 7 Left-click [Inversion] button on the context menu to adjust the direction to place.

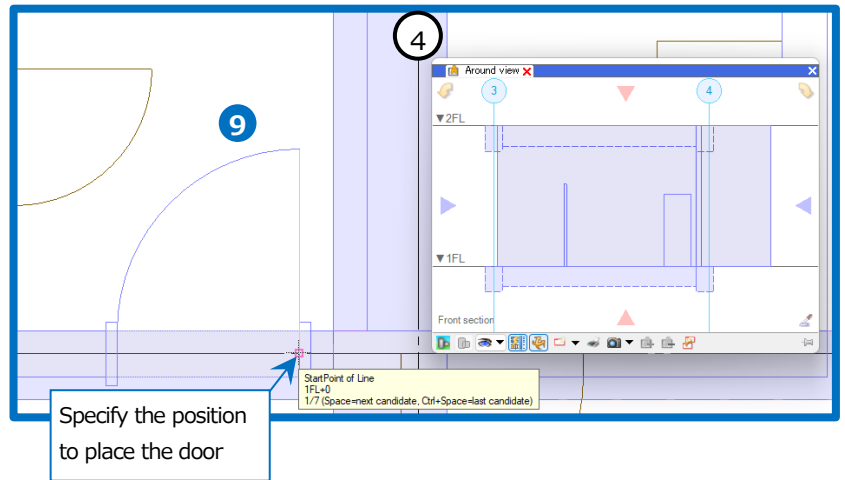


- 8 Left-click [Change of the threshold] and the right end of the door, to change the reference position.



- 9 A guidance message appears saying as follows: "Specify a position to locate." Specify an intersection point between the door and wall on the drawing.

- 10 Left-click [Decision] on the context menu to end the command.



- 11 Place similarly other doors.

A door to "Water boiler room"

"Single door"

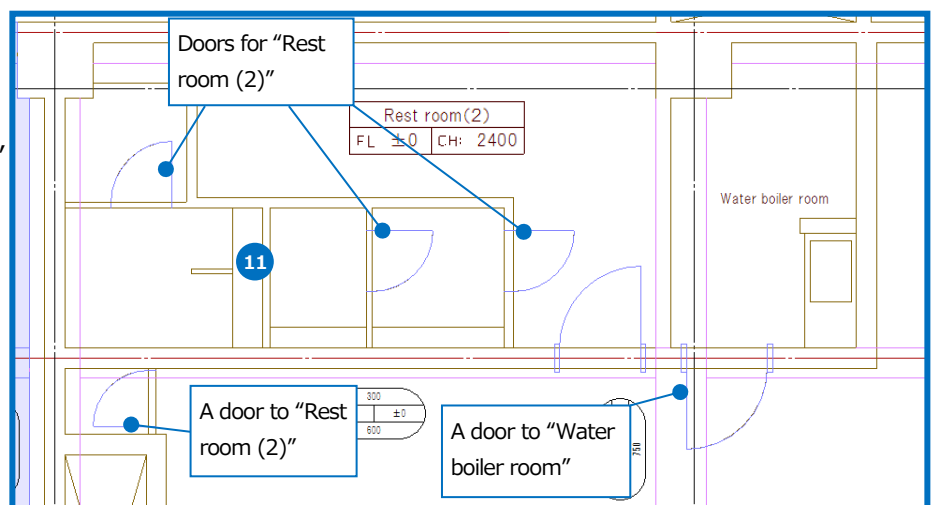
Door width "800"

Height "2100"

With a frame

Frame width "50"

gap "40"



Doors for "Rest room (2)": 3 places

"Single door"

Door width "600"

Height "2100"

Without a frame

A door to "Rest room (2)": 1 place

"Single door"

Door width "550"

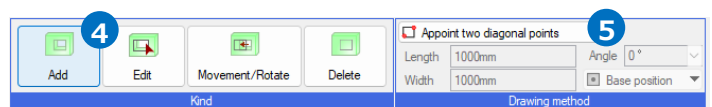
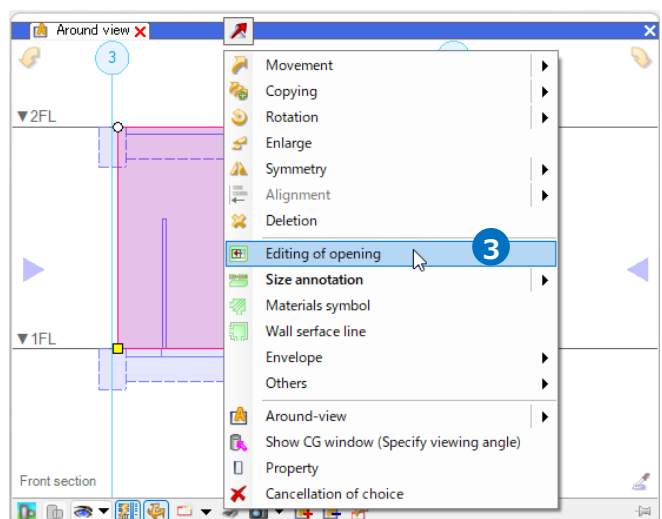
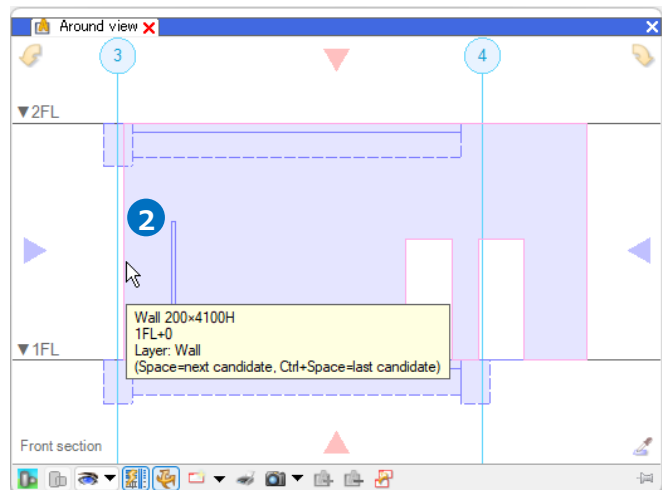
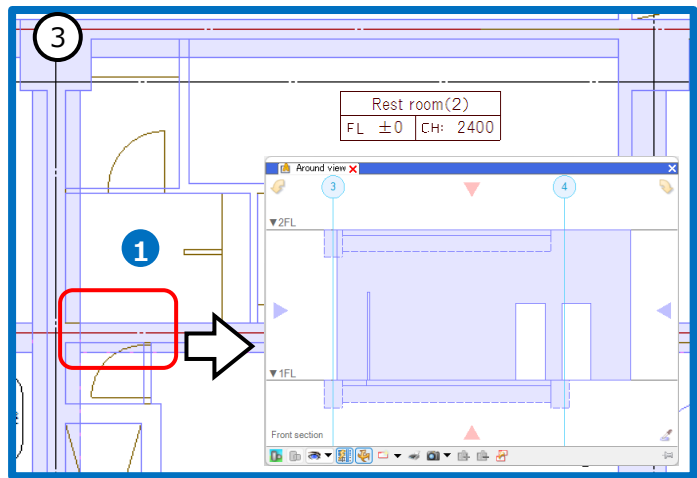
Height "2100"

Without a frame

How to draw openings

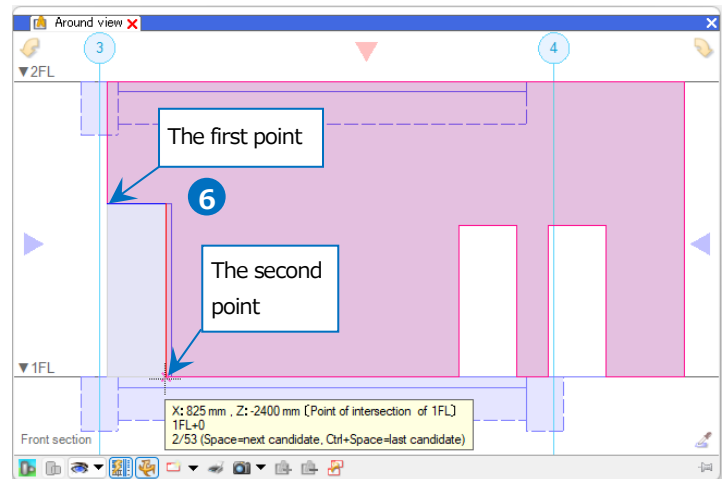
Create an opening to the “Rest room (2)”.

- 1 Choose the wall to the rest room (2) to show the front in around-view.
- 2 Specify the wall in around-view.
- 3 Left-click [Editing of opening] on the context menu.
- 4 Select “Add”.
- 5 Select “Appoint two diagonal points” for the way of drawing.

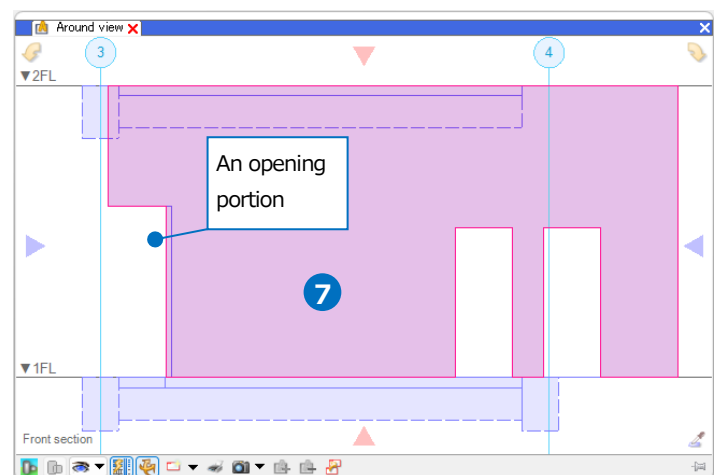


- 6 A guidance message appears saying as follows: "Specify an top pf opening". Use a temporary rectangle made from 2 points on the opposite corners to specify the opening area in around-view.

Specify an intersection point between the wall face and ceiling as the first point, and another intersection point between the wall face and floor as the second point.

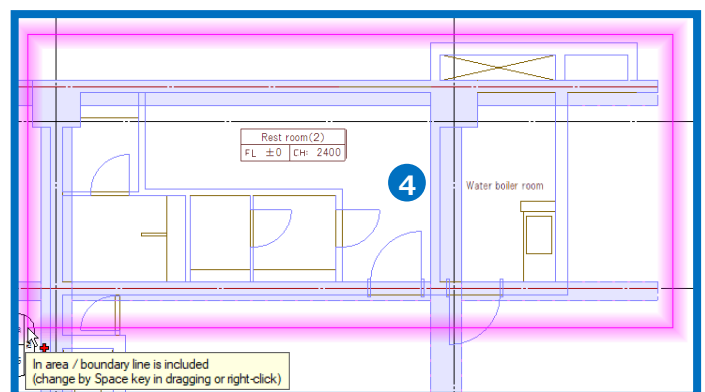
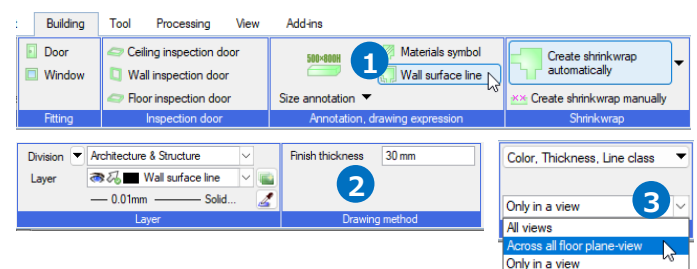


- 7 An opening is created within the specified area on the wall.

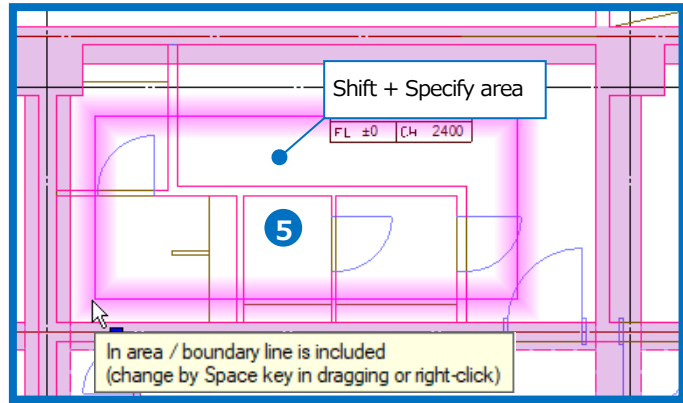


How to draw finish lines

- 1 Left-click [Building] tab- [Wall surface line].
- 2 Type "30" into the finish thickness.
- 3 Select "Across all floor plane-view" if you want to show finish lines in a different view name.
- 4 A guidance message appears saying "Choose wall, column to make wall surface line". Choose columns and walls of rest room(2) by Specify area (In area/boundary line is included).

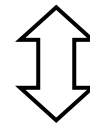
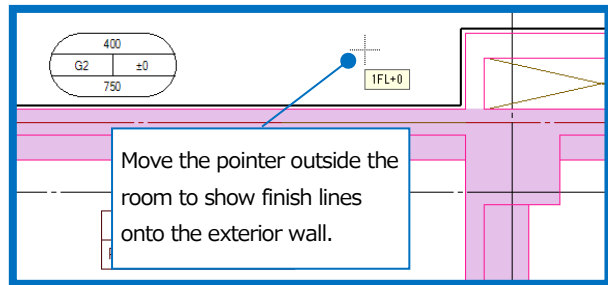


- 5 Deselect the partition walls where no finish lines will be drawn. Choose the partition wall by Specify area (In area/boundary line is included) while pressing Shift key, to deselect the wall.

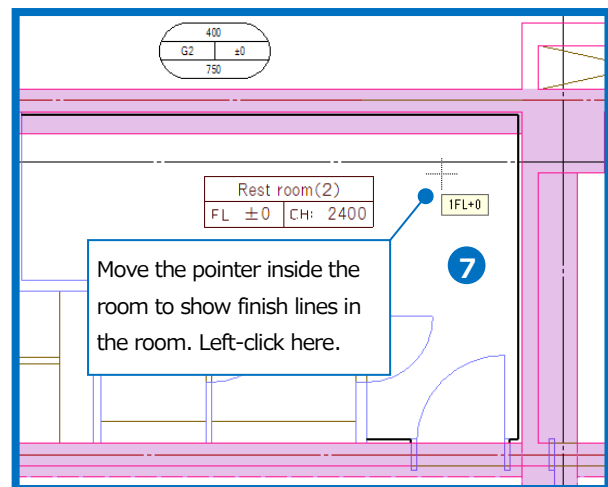


- 6 Left-click [Decision] on the context menu.

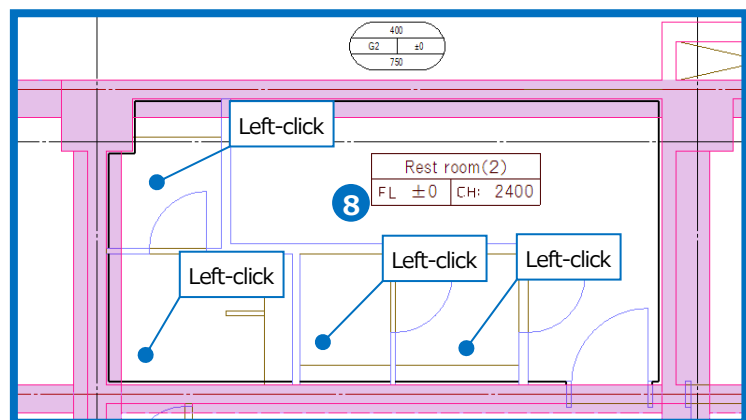
- 7 A guidance message appears saying as follows: "Specify position to make wall surface line by coordinate". Move the pointer to switch the drawing direction of finish lines. Now place the pointer inside the room and left-click there.



- 8 Left-click inside the next room to draw finish lines for Rest room (2).



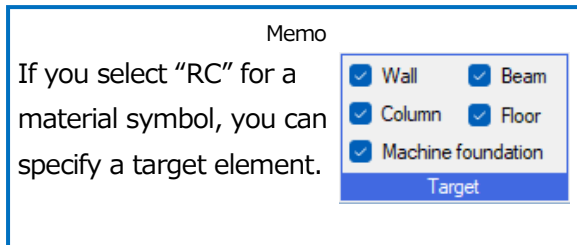
- 9 Left-click [Decision] on the context menu to end the command.



How to draw material symbols

- 1 Left-click [Building] tab- [Materials symbol].

- 2 Select "RC" for a material symbol to draw.



- 3 Type the size to draw material symbols into the following:

Pitch "4000"

Interval between slanted lines "1"

Angle of slanted line "45-degrees"

Checkmark "Wall" and "Column".

- 4 Choose a skeleton to draw material symbols.
Choose the wall and column.
※Do not choose partition walls in rest rooms.

- 5 Left-click [Decision] on the context menu.

- 6 Material symbols appear on the chosen skeleton.
Specify the reference position to draw.

- 7 Left-click [Decision] on the context menu to end the command.

